

**Griffith College Limerick**

**COMPUTING LAB TITLE SHEET**

**Course:** B.Sc. in Computing (Level 7 and Level 8)

**Stage/Year:** II

**Module:** Object-Oriented Programming

**Semester:** I

**Assignment Number:** VI

**Date of Title Issue:** 28/11/23

**Assignment Deadline: 12/12/23 23:59**

**Assignment Submission:** Submitted on Moodle

**Assignment Weighting: 10%**

## Assignment Title

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| **Create a project called LabSix\_StudentNumber**  With StudentNumber being your student number i.e LabSix \_32323  **Add your student name and id as a comment at the top of each file.**  **Part Three**  In your Test class, create Tables that have different datatypes for field and values, and test your methods for adding and removing values. Iterate through the tables using your iterator method.  (15 marks)   |  | | --- | | **20% of marks are for comments and coding standards**   * Add a comment with your name and ID at the top of the files. * Use lowercase for variable names. * Use uppercase for class names. * Use the given names for attributes and methods. * Keep each class/interface in a separate .java file. * Keep all attributes private unless otherwise stated. * Comment any behaviours you added.   **Zip the whole project folder and upload your folder as**  **LabSix\_StudentNumber.zip** | |
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